

More Career Fun

**35+ Games To Interest and Educate
Elementary Students**

By
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More Career Fun

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Introduction

More Career Fun is a comprehensive career-awareness program in which students are informed about the wide range of jobs in our changing society. Through the use of games and activities, students learn not only about jobs but also about their roles and responsibilities as participating members of that society. The goal of this program is to provide students with an awareness of the many different possibilities available to them as they grow older and to provide educators with a variety of information that can be customized to fit the particular student groups with which they are working.

More Career Fun addresses the 16 Career Clusters developed by the United States Department of Education in a variety of ways. It introduces 320 job possibilities divided into 20 careers for each cluster. The 20 careers are then divided into 10 careers for grades 1-3 and 10 careers for grades 4-6. This format gives educators enormous possibilities for developing personalized career programs for their students.

Section 1 introduces career activities that can be used with any cluster or combination of clusters. For this section educators select the game/activity they wish to use, decide which cluster or clusters they want to utilize, and set the game/activity up in this manner.

Section 2 introduces career activities based on one particular cluster. These activities allow for a more in-depth presentation of the cluster.

Also included with the program are job descriptions of each of the 320 careers. For some jobs descriptions are obvious, but with our changing world of work it is essential to also include jobs that have become more popular with the onset of technology. Our children are becoming more and more technologically savvy, and in order for education to meet their needs, these jobs must be included in any career awareness program. The job descriptions are short and to the point. They give the educator a description which may be adequate for the students and, if not, the educator or students can look to the internet for more information.



Slice of the Action

Purpose:

To help students become aware of different careers and occupations

Objective:

To teach students to identify careers based on dramatizations

Time Needed:

30-40 Minutes ©

Materials Needed:

For the leader:

- Card stock or a medium- to heavy-weight paper suitable for the printer being used
- Scissors

For each student group:

- Pizza Board* (CD)
- 6 Pizza Slices* (CD)
- Career Name Sheet* (CD)
- Paper
- Pencil

Pre-Game Preparation:

Print the *Pizza Boards* on card stock or medium- to heavy-weight paper. (You may use white or colored paper.) Cut out the boards. Optional: Laminate the boards for durability.

Print the *Pizza Slices* on card stock or medium- to heavy-weight paper. (You may use white or colored paper.) Cut out six slices for each student group. Optional: Laminate the circles for durability.

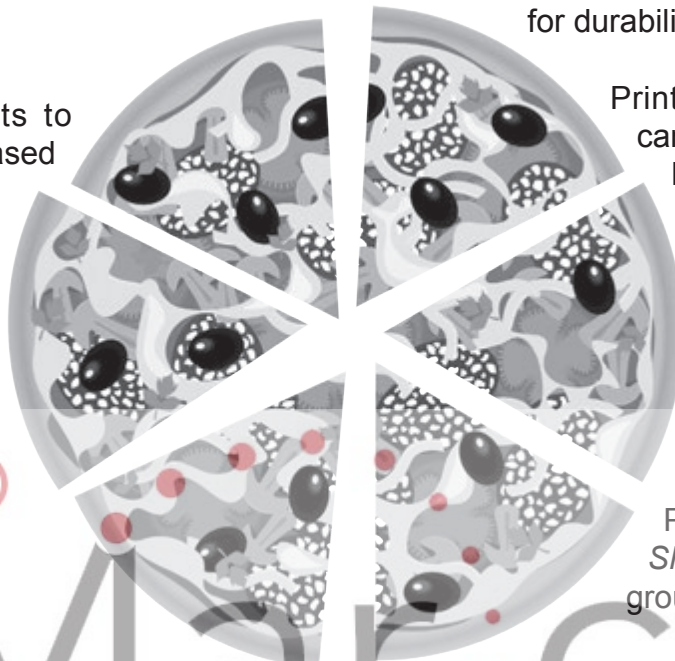
Print a *Career Name Sheet* for each student group.

Procedure:

Introduction:

Introduce the game/activity by saying:

The purpose of the *Slice of the Action* game is to earn as many slices of pizza as you can for your team. You do this by role-playing a career or guessing a career that is being role-played by another team.



Career Big Wheels

Purpose:

To make the students aware of different careers

Objective:

To cover numbers on the *Big Wheel Board* that match careers named on the *Career Name Sheet* and share information about those careers

Time Needed:

30-40 Minutes

Materials Needed:

For the leader:

- Career Name Sheet* (CD)
- Number Cards 1-50* (CD)
- Scissors
- Card stock or a medium- to heavy-weight paper suitable for the printer being used
- Container for *Number Cards*

For each student:

- Big Wheel Board* (CD)
- Cereal, popcorn, squares of colored paper, etc. to use as markers for *Big Wheel Board*

Pre-Game Preparation:

Print the *Career Name Sheet*.

Print a *Big Wheel Board* for each student.

Print and cut apart the *Number Cards 1-50*.

Optional: Laminate the boards and numbers for durability.

Gather the other necessary materials.



Dream City

Purpose:

To familiarize students with careers in the Architecture and Construction Career Cluster

Objective:

To design a section of a city on paper and label the careers involved in creating it

Time Needed:

30 – 40 minutes

Materials Needed:

For the leader:

- Board to write on

For each student group:

- Architecture and Construction Careers List for Grades 4-6 (CD)*
- Large piece of drawing paper
- Pencils

Pre-Game Preparation:

Print the list of *Architecture and Construction Careers for Grades 4-6* for each group.

Gather the other necessary materials.

Procedure:

Introduction:

Write *Architecture and Construction* on the board.

Then, ask the students:

What do you know about architecture and construction careers? (As each career is named, ask the student who named the career what he/she believes are the educational requirements and skills needed for that career.)



Financial Kingdom

Purpose:

To familiarize students with careers in the Finance Career Cluster

Objective:

To build a *Financial Kingdom* by earning money

Time Needed:

30 – 40 minutes

Materials Needed:

For the leader:

- Board to write on
- \$20 Play Money (CD)
- Finance Career Cluster Name Cards Grades 1-3 (CD)
- Scissors
- Card stock or a medium- to heavy-weight paper suitable for the printer being used
or
10-per-page perforated business card stock

For each student:

None

Pre-Game Preparation:

Print the \$20 Play Money on medium- or heavy-weight paper. *Optional:* Laminate the bills for durability.

Print the Finance Career Cluster Name Cards Grades 1-3 on medium- or heavy-weight paper. Cut the cards apart. *Optional:* Laminate the cards for durability.

Procedure:

Introduction:

Write *Finance* on the board. Tell the students that the careers they are learning about in this lesson are those that have to do with our money.



King of the Hill

Purpose:

To familiarize students with careers in the Government and Public Administration Career Cluster

Objective:

To become the *King of the Hill* by identifying who has more authority and moving to the top of the hill

Time Needed:

30-40 minutes

Materials Needed:

For the leader:

- Board to write on
- Stones* (CD)
- Government and Public Administration Career Cluster Name Cards Grades 1-3 or 4-6* (CD)
- Scissors
- Card stock or a medium- to heavy-weight paper suitable for the printer being used
or
10-per-page perforated business card stock

For each student:

None

Pre-Game Preparation:

Print five *Stones* on medium- or heavy-weight paper (Four blank, one labeled *King of the Hill*). *Optional*: Laminate the stones for durability.

Print the *Government and Public Administration Career Cluster Name Cards* appropriate for your grade level on medium- or heavy-weight paper. Cut the cards apart. *Optional*: Laminate the cards for durability.

Procedure:

Introduction:

Write *Government and Public Administration* on the board. Then tell the students that the careers they are learning about in this lesson are those in which people work for and are paid by our government. Then ask:

Who can tell us the names of any jobs that would be government and public administration careers? (As the students name careers, write those that fit the Government and Public Administration Career Cluster on the board. Ask the student who named the career what he/she believes are the educational requirements for that career and what a person who works in that career does.)

Game/Activity:

Explain the game/activity by saying:

We are going to climb a hill of success by deciding which careers

THE FOLLOWING SAMPLES
ARE REPRODUCIBLE/PRINTABLE PAGES
INCLUDED ON THE CD-ROM

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AGRICULTURE, FOOD and NATURAL RESOURCES



**Commercial
Fisher**

CAREER CLUSTER NAME CARDS – GRADES 1-3
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Crop Duster



CAREER CLUSTER NAME CARDS – GRADES 1-3
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AGRICULTURE, FOOD and NATURAL RESOURCES



Farmer

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**Feed Store
Salesperson**

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AGRICULTURE, FOOD and NATURAL RESOURCES



**Livestock
Rancher**

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Logger

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AGRICULTURE, FOOD and NATURAL RESOURCES



Meat Cutter

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**Recycling
Technician**

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**Tree
Surgeon**



CAREER CLUSTER NAME CARDS – GRADES 1-3
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Veterinarian

CAREER CLUSTER NAME CARDS – GRADES 1-3
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V. I. P. Situations Answer Sheet

Read the situation. Then have the playing team arrange the students holding the cards in the order of their importance. Sample answers follow each situation, but actual answers may differ from those shown. Two numbers next to an answer (such as 1/2) mean that the career could either be first or second in importance. Award five points for each correct answer.

SITUATION: Catching a Plane

- 1 Tour and Ticket Reservationist
- 2 Taxi Driver
- 3 Airline Pilot
- 4 Bank Teller
- 5 Physician

SITUATION: Learning Math

- 1 Classroom Teacher
- 2 Bookbinder
- 3 Sales Representative
- 4 Helicopter Pilot
- 5 Registered Nurse

SITUATION: Building a House

- 1 Architect
- 2 General Contractor
- 3 Construction Worker
- 4 Roofer
- 5 Plumber

SITUATION: Car Accident with Injuries

- 1/2 EMT/Paramedic
- 1/2 Physician
- 3 Police Officer
- 4 Fire Fighter
- 5 Lawyer

SITUATION: Buying a Car

- 1 Salesperson
- 2 Loan Officer
- 3 Automotive Mechanic
- 4 Librarian
- 5 Dancer

SITUATION: Texting While Driving

- 1 Police Officer
- 2 EMT/Paramedic
- 3 Lawyer
- 4 Automotive Mechanic
- 5 Playwright

SITUATION: Going to Eat at Restaurant

- 1 Maitre'd
- 2 Waiter/Waitress
- 3 Chef
- 4/5 Produce Buyer
- 4/5 Food Inspector

SITUATION: Watching a Football Game

- 1 Sports Coach
- 2 Clothing Production Worker
- 3 Reporter
- 4 Radio Announcer
- 5 Police Officer

SITUATION: Forest Fire

- 1 Park Ranger
- 2 Fire Fighter
- 3 EMT/Paramedic
- 4 Registered Nurse
- 5 Police Officer

SITUATION: Being Sick with a Bad Cold

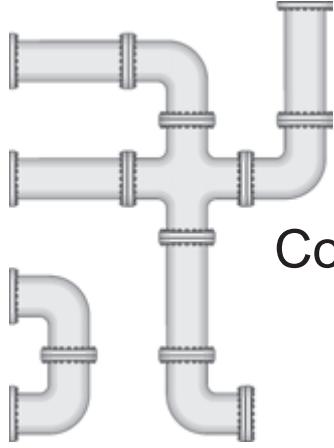
- 1 Physician
- 2 Chemist
- 3 Pharmacist
- 4 Home Health Aide
- 5 Chef

OVER →

BIG WHEEL BOARD



Architecture and Construction Careers



Computer Aided Drafter (CAD)

Civil Engineer

Pipe Fitter

Urban Planner Designer

Surveyor

Construction Inspector

Highway Maintenance Worker

Preservationist

Architect

Civil Engineer

Drafter

Cost Estimator

Landscape Architect

Concrete Finisher

Construction Foreman

Heavy Equipment Operator

Demolition Engineer



Vacation Plan



DESTINATION

Where are you going on vacation?

Career Name (s): _____

TRANSPORTATION

How will you get to where you want to go?

Career Name (s): _____

HOUSING and FOOD

Where will you stay and where and what will you eat on vacation?

Career Name (s): _____



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ACTIVITY

What is the main activity you will do on your vacation?

Career Name (s): _____



**Transportation,
Distribution and Logistics
Career Cluster Name List**

Airline Pilot

Air Traffic Controller

Automotive Mechanic

Bus Driver

Flight Attendant

Locomotive Engineer

Ship Captain

Sky Marshal

Taxi Driver

Truck Driver