Instructions

This game is designed to help boys in grades 3-5 to learn and reinforce appropriate friendship skills and personal skills.

Operation: Breaking the Boy Code Card Game can be used alone or as an extension activity with the Operation: Breaking the Boy Code guidance program book. Boys can play the game individually, with friends, or part of a structured group activity.

Card colors represent the question subject area. Blue: Think About It, Green:
Character Traits, Red: Friendship Skills,
Yellow: Making a Difference

Group Play (4-8)

In a group of 9-8 players, the counselor seats the group members around a round desk or in a circle on the floor. The cards are shuffled and each student is dealt 5 cards. Choose one student to start the game. This can be the kid with the

longest name, the longest pinky finger, the shortest hair, etc. (have fun with it!). The 1st player chooses one of their cards to ask the player on their right. The player answers the question. Other group members are allowed to ask the player additional questions related to her question, however they are not allowed to answer the question themselves. The answered card goes in the discard pile. The next player chooses his card to ask the player on their right. Play can continue as long as time allows. The group leader has the right to encourage the player to elaborate on their answers.

Friend Play (2-3 players)

The cards go in 9 separate piles by color in the center of the table. Each player picks a card from any of the piles and answers the question. Other players can encourage the player to elaborate on their response. The player places her card in a discard pile.

Then the player on the right picks a card and responds. When the turn reaches the first player, he can choose to answer any colored card EXCEPT from the color he previously chose.

Individual Play

Individual players can choose 3 cards to answer. They can write about their responses in a journal or notebook. The responses can later be shared with the group or privately with the group

leader if the player wishes.



